

2021
COMPUTER SCIENCE
[HONOURS]
Paper : IV

Full Marks : 50

Time : 2 Hours

*The figures in the right-hand margin indicate marks.**Candidates are required to give their answers in their own words as far as practicable.***GROUP-A**

1. Answer any **two** questions from the following:
 1×2=2

- a) What is fetch cycle?
- b) Define stack pointer.
- c) What do you mean by USB?
- d) How many T-state the CALL instruction will require?

GROUP-B

2. Answer any **five** questions:
 2×5=10

- a) What is bus arbitration?

[Turn over]

- b) Write the usefulness of SIM instruction.
- c) Give example of (i) Software interrupt and (ii) Non maskable interrupt of 8085.
- d) Write two differences between RAM and ROM.
- e) What are the duties of instruction register and program counter?
- f) What is three address instruction? Give example.
- g) State the advantages of Auto indexing.

GROUP-CAnswer any **three** questions from the following:

6×3=18

3.
 - a) Why memory segmentation is useful?
 - b) Explain memory segmentation of 8086.
2+4=6
4.
 - a) Represent the decimal value -0.75 in IEEE-754 single precision format.
 - b) What do you mean by tri-state device?
4+2=6
5. Convert the following in Zero-address, One-address and three instruction format:

$$Y = (A - B) / (C + D * E). \quad 2+2+2=6$$

17(Sc)

[2]

6. a) Explain the differences between RAR and RLC instruction with example.
 b) Explain demultiplexing of address and data bus in 8085. $3+3=6$
7. a) Why interrupt is useful?
 b) Explain in detail how 8085 handles interrupt call. $2+4=6$

GROUP-D

Answer any **two** questions: $10 \times 2 = 20$

8. a) Draw the timing diagram of INR M.
 b) Describe various addressing modes available in 8085 with example. $5+5=10$
9. a) Define stack and stack pointer as applied to a microprocessor. What do you understand by the PUSH and POP instructions?
 b) The following transfer statements specify a memory operation. Explain the memory operations in each case.
- i) $R2 \leftarrow M[AR]$
 ii) $M[AR] \leftarrow R3$
 iii) $R5 \leftarrow M[R5]$ $6+(2+2)$

10. a) Discuss the drawbacks of various cache writing policies.
 b) A computer have memory size of 16K where each word is of 16 bit. The instruction stored in one location (word). Each instruction have two parts:
 opcode field, and operand field.
- i) How many bit in each field?
 ii) Draw the instruction format and indicate the No. of bits.
 iii) Specify the No. of operation in this computer. $(2 \times 3) + 4$
11. Write short notes on any **two** of the following: $5 \times 2 = 10$

- a) Keyboard interfacing
 b) Harvard architecture
 c) Flag registers of 8086
 d) Associative memory